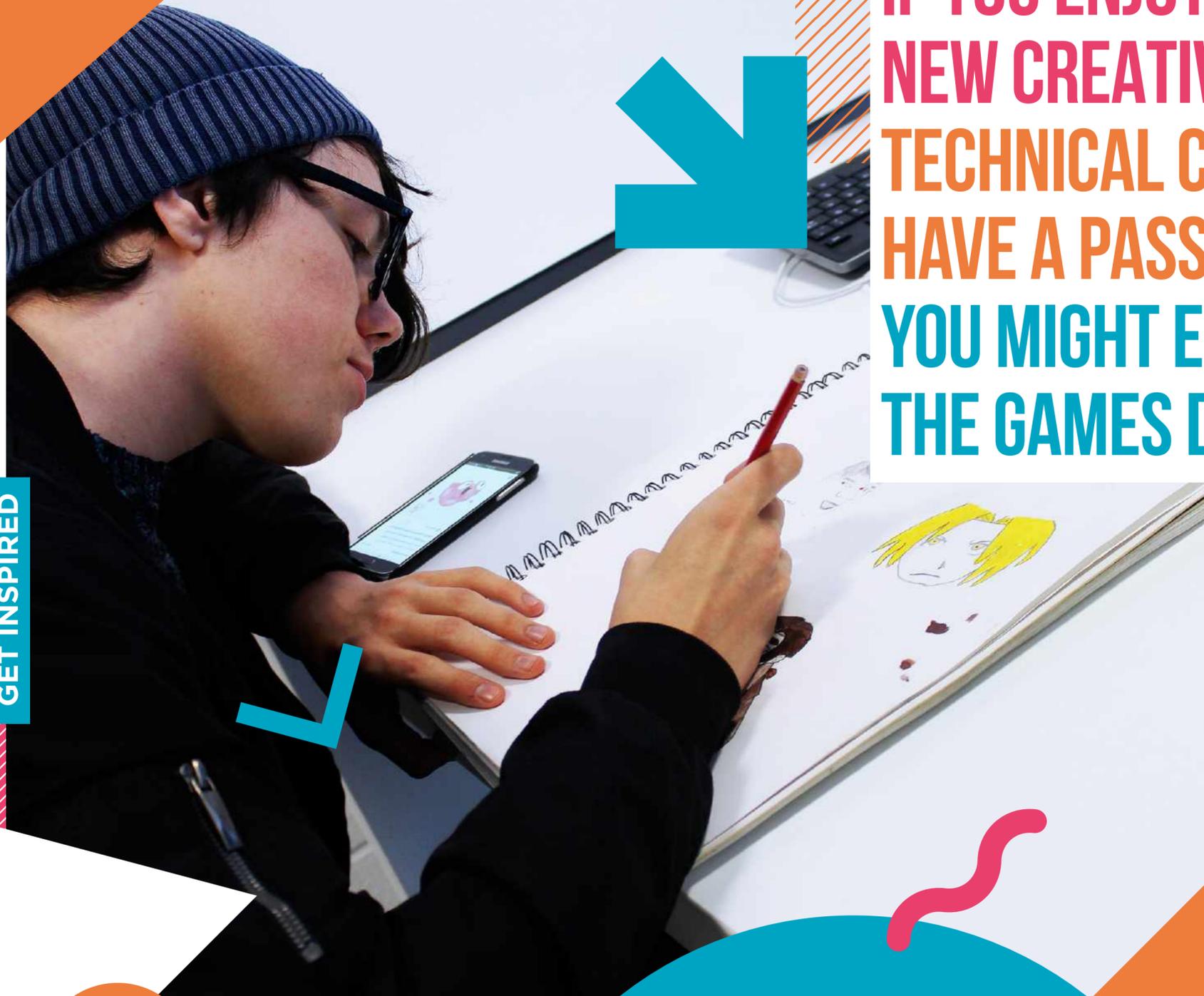


GAMES DESIGN SHOWCASE



GET INSPIRED



IF YOU ENJOY COMING UP WITH NEW CREATIVE IDEAS, LIKE A TECHNICAL CHALLENGE AND HAVE A PASSION FOR GAMING, YOU MIGHT ENJOY A CAREER IN THE GAMES DESIGN INDUSTRY.

DEVELOP TECHNICAL SKILLS

Games is a fast-growing industry and the UK is a major player, with games studios located right across the country.



QUICK STATS

POSSIBLE CAREER OPTIONS:

- Games Designer
- Games Artist
- Games Developer
- Animator
- Software Engineer
- Multi-media Programmer
- Sound Designer

INFO ON STAFF:

Guy Bennett, Joseph Casey, Scott Smith

FACILITIES:

- Two specialised games rooms with 40+ machines.
- Hardware includes: 40+ dedicated gaming machines, all with new Wacom tablets.
- Six light boxes for sketching and inking fine art.
- Number of gaming consoles, including Xbox One and PS4.
- Software includes: Adobe Creative Cloud, Autodesk Maya, Unreal Engine 4, Unity, Substance Painter, Substance Designer and industry standard software package ZBrush.

Check out the full programme list on our website!
www.coventrycollege.ac.uk

OUTSTANDING FACILITIES



The teachers are helpful and inspiring and they give constructive feedback so that you can improve your skills. We have one to one support in class and make use of group work to prepare us to work in the games industry.

Nicholas Street,
Level 3 Games Design



GAMES IS A GROWING INDUSTRY AND THERE ARE A VARIETY OF CAREER PATHS YOU COULD FOLLOW. GAME DESIGNERS USUALLY WORK AS PART OF A MULTIDISCIPLINARY TEAM THAT INCLUDES, GAMES DEVELOPERS, PROGRAMMERS, GAMES ARTISTS, ANIMATORS AND QUALITY ASSURANCE TESTERS.

Our games programmes will provide you with knowledge and expertise of games production, from illustration to coding. The programmes are mentored by industry professionals and give you the chance to get your hands on the best kit in the business.



MENTORING BY INDUSTRY PROFESSIONALS



Success Story

CAREER
FOCUSED



JOE
CASEY

Joe's Journey

Started in Further Education:
Studied Level 3 Extended Diploma in Games Design

Joe Casey originally studied Level 3 Games: Art & Design at Henley College (prior to its merger with City College Coventry to become Coventry College).

Joe says that games have always been one of his passions, and being able to study how to make them helped him look forward to going into college for the first time following a difficult time at secondary school. He says; "I felt like I was not constantly being judged and instead I was welcomed with a friendly, creative work environment".

Crediting all the lecturers and fellow learners on his programme as amazing, he has high praise for his main teacher, Rob Lambert, who inspired his entire class to

go to University. Prior to this, Joe says he didn't have much direction in life and had no intention of going to University, but the skills and guidance he learnt during the programme helped him realise his passion to pursue study further.

Joe credits what he learnt on the programme at Coventry College as greatly helping him to achieve his First Class Honours Degree as he had the advantage of already learning software and theory. Following his graduation, Joe learnt of a role at Coventry College teaching the very class he loved so much during his time studying. Going from learner to teacher and help them to know things he wished he knew when he was their age.

Progression:
Lecturer in Games Design at Coventry College

STUDIED: **LEVEL 3 DIPLOMA IN GAMES DESIGN**

NOW: **GAMES DESIGN LECTURER**



I never would have thought that I would be in the position I am now, but I am extremely proud that I am.



DEVELOP
CONFIDENCE

TRIPS AND EVENTS:

Esports events and tournaments

Learners can join the Coventry Crosshairs esports team, who made it to the semi-finals of the **2020 British Esports Association's Overwatch Tournament**, competing against 70 other colleges.

MCM Comic Con

A group of learners went to MCM Comic Con 2019, meeting other enthusiasts, seeing props and experiencing virtual reality brought to life.

Global Game Jam

Four learners took part in Global Game Jam in 2020, a 48 hour event to create a fully working game with other participants, promoting collaborative working rather than competition.

Annual Gamer Christmas

Every year learners and staff take part in a big Secret Santa and bring in consoles, food and drink on the last day of term. It's so popular that ex-learners return to celebrate with the Games department at their old college!

Special Effect charity

We take part in events with **Special Effect**, a charity that makes gaming accessible to people with physical disabilities.

Interactive Futures

Learners visited **Interactive Futures**, a conference for the UK games community, which was a great opportunity for them to network with professionals, experts and enthusiasts.



BE PART OF A COMMUNITY



GLOBAL GAME JAM



COVENTRY CROSSHAIRS



GAMER CHRISTMAS

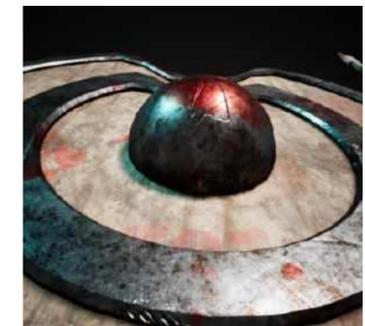
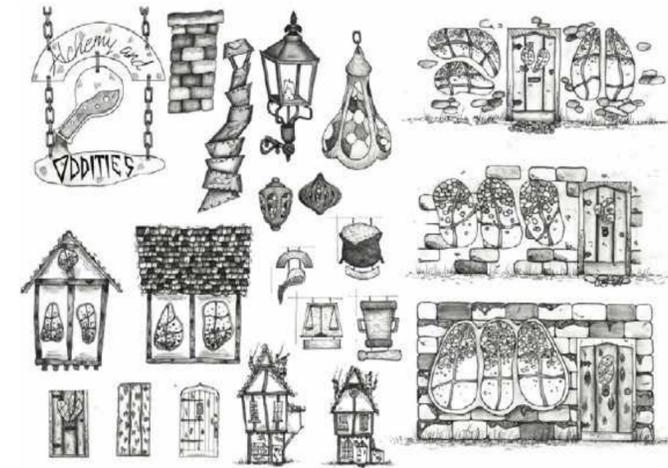
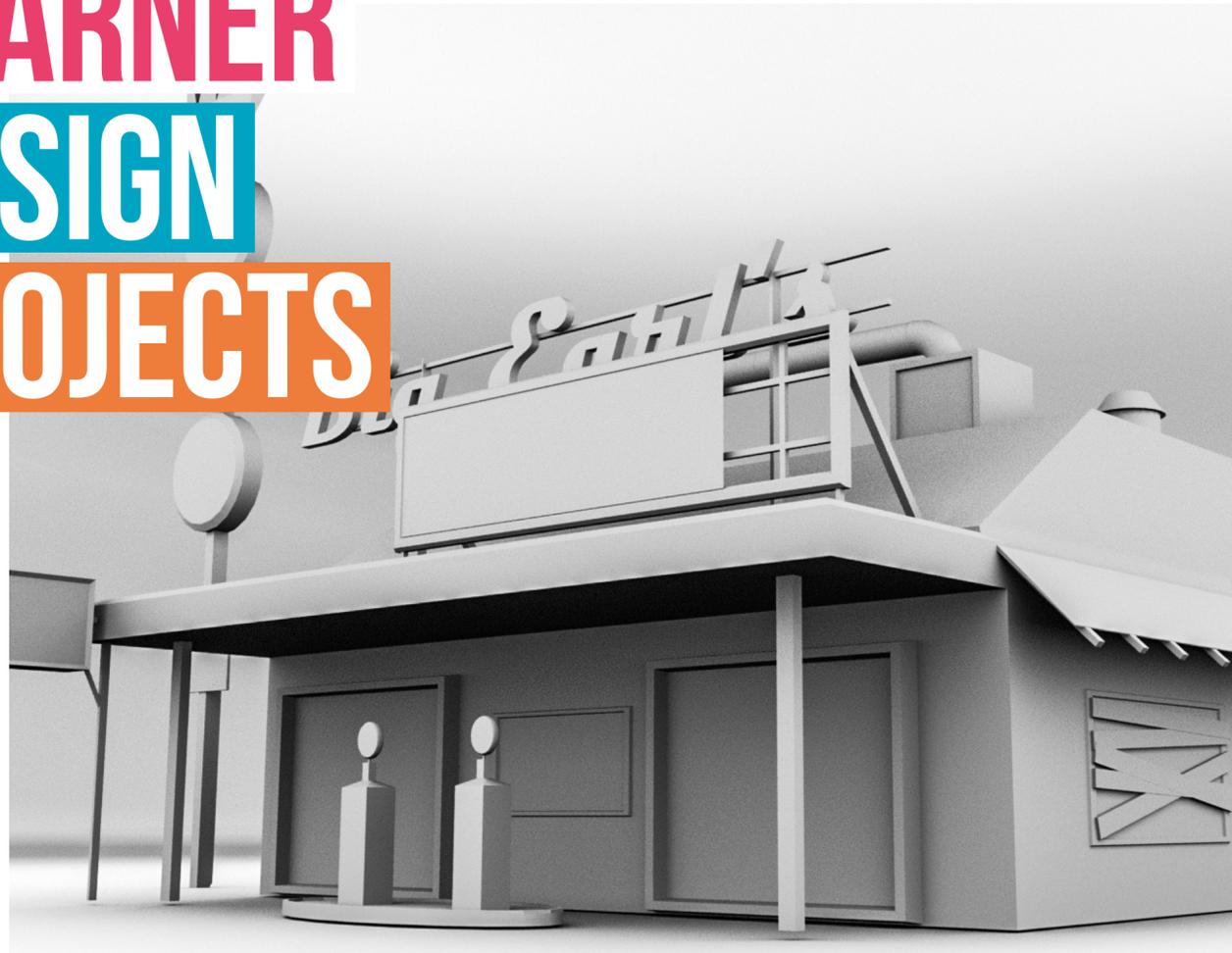
INDUSTRY EXPERT STAFF

LOTS OF EVENTS TO BE A PART OF!



MCM COMIC CON, LONDON

LEARNER DESIGN PROJECTS



Please note: the details in this magazine were correct at the time of publication. However, changes to provision and factual information may occur. We issue this information as a general guide and reserve the right to modify or alter without prior notice. Career/industry sector statistics are based on EMSI data 2019.

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